



The Institute Colloquium

Modeling and Animation for Entertainment

Markus Gross

ETH Zürich

Disney Research Zurich started in 2008. By now, more than 50 researchers conduct over 90 distinct research projects in the fields of graphics, computer animation, facial modeling, video processing, stereo 3D, computational materials, and wireless communication. In this talk I will discuss some of the research projects we are carrying out in the field of modeling and animation. Examples include 2D and 3D animation, capturing and modeling of human faces, as well as 3D reproduction of materials. Some insight into how the results of our research find their way into production will be given.

Monday, November 21, 2011, 4.45 pm

Raiffeisen Lecture Hall, Central building, 1st floor



2011-11-21

This invitation is valid as a ticket for the IST Shuttle from and to Heiligenstadt Station. Please find a schedule of the IST Shuttle on our webpage (note that the IST Shuttle times are highlighted in lilac): http://www.ist.ac.at/fileadmin/user_upload/pdfs/IST_shuttle_2011.pdf.

The IST Shuttle bus is marked IST Shuttle (line 242) and has the Institute Logo printed on the side.