



Open PhD Positions in Computer Graphics and Digital Fabrication

We are seeking highly motivated and creative students who are eager to get involved in cutting edge research. Candidates should hold a Bachelor or Master's degree in Computer Science and have a solid background in computer graphics, applied geometry processing, or physically-based simulations. Excellent programming skills in C++ are expected and experience in Matlab, OpenGL, or CUDA development is a plus. Fluent communication skills in English are essential.

The Computer Graphics and Digital Fabrication team lead by Bernd Bickel is a new group at IST Austria, working at the intersection of computer graphics, animation, material science, and digital fabrication. Our main objective is to push the boundaries of how digital content can be efficiently created, simulated, and reproduced using advanced 3D printing technology.

How to apply: Funded graduate positions are available to students of any nationality. To apply or for inquiries send an email to Bernd Bickel (bernd.bickel@ist.ac.at). Your application should include:

- CV and official transcript of grades;
- Personal statement (up to 2 pages) about your scientific experience, interests and career goals;
- Names and contact information of three people who can write a letter of recommendation.

For more information please visit:

<http://ist.ac.at>

<http://ist.ac.at/research/research-groups/bickel-group/>